Art & Design

Year 7 Content

Unit 1: The Formal Elements of Art

During this introductory Unit, we introduce the 7 Elements of Art (Colour, tone, line, texture, space, shape, texture). Using this powerful knowledge, students demonstrate practical understanding through mini workshops.

Alongside the workshops, students will explore the work of contemporary and traditional artists to generate a series of outcomes, which are digital, coloured and painted. This Unit covers art history, beginner artist research skills, photography, digital skills, composition creation, drawing and painting.

Areas for Assessment & Feedback:

- Composite Task : 7 Elements of Art + Knowledge Check

Unit 2: 3D Design: The Sea and The Great Barrier Reef

In this second Unit we explore the work of Jason Scarpace. Students take inspiration from shells and draw patterns from them. They then go on to design and make a press print inspired by the work of Scarpace and the shells they have drawn from. Then they explore the possibilities of 3D Design, researching the history of sculpture and explore the textual qualities in marine creatures.

As designs emerge, students explore the properties of clay and create a raised relief pinch pot sculpture. This Unit covers art history, artist research skills, photography, 3D modelling (air-drying clay), drawing, printmaking and painting.

Areas for Assessment & Feedback:

- Composite Task : Press Print
- Composite Task : 3D Sculpture

Unit 3: Insects

In this unit, students develop their observational drawing skills with a series od compositions inspired by insects. They learn about insects in art over time and study in depth Kate Kato and Damien Hirst. They try new techniques such as sgraffito and wax resist.

They will create a minibeast in a matchbox using mixed media by the end of the unit. This unit cover Art history, continuous line drawing, tonal shading, sgraffito, and wax resist.

Areas for Assessment & Feedback:

- Composite Task : Tonal drawing
- Composite Task : Matchbox insect
- Learning Review

Art & Design

Year 8 Content

Unit 1: Portraiture

In this Fine Art Unit, students begin by exploring the history of portraiture and how portraits differ throughout art history. We then focus on using SEMI analysis (Subjects, Elements, Media, Intent), a method of looking at, discussing and analysing the work of others. Through a series of sequential lessons students are taught how to take on the style and traits of a variety of artist's, and develop their skills in a media suited to the artists' style.

This Unit covers art history, artist research skills, SEMI analysis, photography, digital skills, transfer drawing, drawing and painting skills.

Areas for Assessment & Feedback:

- Composite Task : Primary Colour Portrait
- Composite Task : Final A3 Self Portrait

Unit 2: Clay Cakes

In this Unit, students understand how food in Art had changed over time. They develop drawing and shading techniques while studying the work of Wayne Thiebaud, Sarah Graham and Joel Penkman. They Learn how to create a clay tile and a 3D clay pinch pot container. They develop their photography skills and will edit their photographs in Photoshop.

This Unit covers artist research skills, clay skills, Photoshop, drawing and Photography.

Areas for Assessment & Feedback:

- Composite Task : Artist Copy
- Composite Task : Clay Tile and Pinch Pot

Unit 2: Textiles Design: Cell Abstraction

In this textiles Unit, students understand how art can be abstracted into the simple elements of art (line, shape, colour, tone, texture, form, space). Using inspirational artists who look at cellular imagery students experiment with mixed media to create an abstract composition.

This Unit covers artist research skills, composition planning, drawing and mark making.

Areas for Assessment & Feedback:

- Composite Task: Abstract Cell Composition
- Learning Review

Art & Design

Year 9 Content

Unit 1: Fine Art Focus: Architecture

In this unit, pupils start by learning how to create drawings using one- and two-point perspective. They learn about different architectural styles over time and about the buildings in their local area. Pupils will study the work of architects and designers, in particular the work of Friedensreich Hundertwasser and Antonio Gaudi.

Using their knowledge of two-point perspective, pupils will develop their observational drawing skills by drawing the school building. Pupils are encouraged to use their imagination and add a surreal element to their work. As the unit progresses, pupils will develop independence and create a final response using a media of their choice taking inspiration from the content studied.

Areas for Assessment & Feedback:

- Composite Task: Knowledge Check of One- & Two-Point Perspective
- Composite Task: Hundertwasser Extend the image
- Composite Task: Final Outcome of the school

Unit 2: Mixed Media: Animal Eyes

In this final Unit students combine their experiences with different media and their knowledge of the 7 Elements of Art. Students explore experimental techniques in mood board making artist research.

As the Unit progresses, students develop photography skills and this then informs their final piece. Students will choose their own artist and take on board the style and traits of that artist to create their own composition from their photograph. In this unit, students develop their mixed media skills, visual communication skills, experimentational skills as well as collage, drawing and painting techniques.

Areas for Assessment & Feedback:

- Composite Task : Artist Research
- Composite Task : Final Piece composition
- Learning Review